



Dreamspaces

Antonio Della Marina sinusoids, live electronics

Alessandra Zucchi live video compositions

A moment of absolute psychophysical drift. An immersion in a colourful sonic ambience that recalls twentieth-century artists' works particularly focused on the relationship between human body and architectural space (Dan Flavin, Le Corbusier; Anish Kapoor; Maurice Agis, Verner Panton, James Turrell to list just a few of them).

Site specific images and photos taken on location are mixed together with details from famous artworks, rehandled, manipulated and offered to the audience in the shape of light and sound furnishing. A different dimension that combines contemplative fruition of ambiances with seventies style visionariness.

Della Marina's music is based on realtime electronically generated signals. With an extremely reduced set of initial parameters, he realizes intense sets, quietly spectacular landscapes of sweet hummings, changing in frequency, sequence, pitch and colour, forming little melodies as well as emotive harmonic clusters.

Color and light are the key concepts used to organize the visual contribute, which explores the use of artworks that represent the relationship between form, surface, and meaning and brings them to an unusual perceptive dimension.

Technical notes

The Dreamspaces set involves 2 performers with computers, a variable number of videoprojectors, and a sound system. A dark and quiet space with white walls is requested. Carpets or moquette, cushions and whatever might make the experience more comfortable are highly recommended.

Projections are on walls and should cover the widest surface as possible, the setup process (setting the beamers, sound and light diffusion and possible furniture disposition) is to be done under the supervision of the authors. Minor arrangement needs may arise on location.

Rider

- from 2 to 4 video projectors with VGA inputs and long cables
- Audio mixer Mackie 402-VLZ3 or similar
- Stereo PA, average power
- microphone stand
- Table with white drape
- 2 comfortable seats
- 220 V power supply



Antonio Della Marina is an Italian electronic composer and sound artist, who for several years has focused on working with sinusoids. Clearly influenced by the minimalist avant-garde of the American east coast in the sixties and seventies, his work exploits the physical properties of sounds and their relationship with human perception and space. Della Marina uses mathematical abstractions and custom built sound generators to shape his compositions which are offered in the form of sonorous sound sculptures. Since 1998 he has been active in sound art through concerts, lectures and sound installations, he has exposed his music in art galleries and international festivals in Europe and North America.



Architect and media artist, **Alessandra Zucchi** graduated from Venice University of Architecture. Her works mainly focus on the relation between architectonic space and sensorial perception, experimenting with unusual materials and interweaving light, sound and spatial forms in unexpected combinations, suggesting us to rethink our sense of space. She lives in Udine. She has been guest of many artistic festivals with projects, performances and videos.



Dreamspaces was exhibited at: Experimental Intermedia, New York (US) / Electro Media Works 08, Athens (GR) / Salon Bruit, Berlin (DE) / Logos Foundation, Ghent (BE) / Fundació Phonos, Barcelona (ES) / Niu Espai Artisti Contemporani, Barcelona (ES) / Skolska28 Gallery, Prague (CZ) / No-D Space, Prague (CZ) / Kentler Gallery, New York (US) / Merlin, Budapest (HU) / Galleria d'Arte Moderna di Udine (IT) / Die Schachtel, Milano (IT) / Galleria d'Arte L. Spazzapan, Gorizia (IT) / Stazione di Topolò (IT) / CZ95, Venezia (IT) / among others...

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